

Rider – Game 1

4/24/2022

	1	2	3	4	5	6	7		R	H	E
Rider	4	2	0	0	6	X	X		12	12	2
Lafayette	0	1	0	0	0	X	X		1	5	1

Name	AB	Runs	Hit	RBI	BA	2B	3B	HR	BB	IW	K	HBP	SF	SH	CI	SB	CS	DP	G	GS	OBP	SLG	OPS
Trebach, Julian	2	0	0	0	0.000	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0.333	0.000	0.333
Prince, Eric	2	0	2	0	1.000	1	0	0	0	0	0	1	0	0	0	0	0	0	1	1	1.000	1.500	2.500
Doane, Matt	2	0	0	0	0.000	0	0	0	1	0	1	0	0	0	0	0	0	0	1	1	0.333	0.000	0.333
Pentaleri, Andrew	3	0	1	0	0.333	0	0	0	0	0	2	0	0	0	0	0	0	0	1	1	0.333	0.333	0.667
Kline, Ethan	3	0	0	0	0.000	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1	0.000	0.000	0.000
Barnaby, Matt	3	1	1	0	0.333	0	0	0	0	0	2	0	0	0	0	0	0	0	1	1	0.333	0.333	0.667
Bluni, Chris	2	0	0	0	0.000	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0.000	0.000	0.000
Abenante, Anthony	2	0	1	1	0.500	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1	0.500	0.500	1.000
Carswell, Calvin	1	0	0	0	0.000	0	0	0	1	0	1	0	0	0	0	0	0	0	1	1	0.500	0.000	0.500
Totals	20	1	5	1	0.250	1	0	0	3	0	8	1	0	0	0	0	0	0	1	1	0.375	0.300	0.675

Name	W	L	Sv	BSv	IP	Hit	Run	ER	ERA	K	BB	IW	2B	3B	HR	DP	GB	FB	SB	CS	WP	BK	PO	HB	GS	G	CG	ShO	
Kline, Ethan	0	1	0	0	4.67	12	12	6	8.99	2	3	0	4	0	0	0	6	6	0	0	2	0	0	1	1	1	1	0	0
Bluni, Chris	0	0	0	0	0.33	0	0	0	0.00	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	1	0	0	
Totals	0	1	0	0	5.00	12	12	6	8.40	2	3	0	4	0	0	0	7	6	0	0	2	0	0	1	1	1	1	0	0

Pitcher

Name	G	GS	Inn	PO	A	E	DP	F%
Kline, Ethan	1	1	4.67	0	2	0	0	1.00
Bluni, Chris	1	0	0.33	0	0	0	0	#DIV/0!

Catcher

Name	G	GS	Inn	PO	A	E	DP	F%	PB	PO	SB	CS
Doane, Matt	1	1	5.00	2	0	0	0	0.67	1	0	0	0

First Base

Name	G	GS	Inn	PO	A	E	DP	F%
Pentaleri, Andrew	1	1	5.00	7	0	0	0	1.00

Second Base

Name	G	GS	Inn	PO	A	E	DP	F%
Abenante, Anthony	1	1	5.00	2	1	0	0	1.00

Shortstop

Name	G	GS	Inn	PO	A	E	DP	F%
Trebach, Julian	1	1	5.00	1	4	0	0	1.00

Third Base

Name	G	GS	Inn	PO	A	E	DP	F%
Bluni, Chris	1	1	4.67	1	1	0	0	1.00
Kline, Ethan	1	0	0.33	0	0	1	0	0.00

Left Field

Name	G	GS	Inn	PO	A	E	DP	F%
Prince, Eric	1	1	5.00	1	1	0	0	1.00

Center Field

Name	G	GS	Inn	PO	A	E	DP	F%
Barnaby, Matt	1	1	5.00	1	0	0	0	1.00

Right Field

Name	G	GS	Inn	PO	A	E	DP	F%
Carswell, Calvin	1	1	5.00	0	0	0	0	#DIV/0!